## Problem 1

Design a TM $M$ to accept the language $L=\left\{0^{n} 1^{n} \mid n \geq 1\right\}$.

## Solution

Initially, the type of $M$ contains $0^{n} 1^{n}$ followed by an infinity of blanks. Repeatedly, $M$ replaces the leftmost 0 by $X$, moves right to the leftmost 1 , replacing it by $Y$, moves left to find the rightmost $X$, then moves one cell right to the leftmost 0 and repeats the cycle. If, however, when searching for a $1, M$ finds a blank instead, then $M$ halts without accepting. If, after changing a 1 to a $Y, M$ finds no more 0 's, then $M$ checks that no more 1's remain, acceppting if there are none.
Let $Q=\left\{q_{0}, q_{1}, q_{2}, q_{3}, q_{4}\right\}, \Sigma=\{0,1\}, \Gamma=\{0,1, X, Y, B\}$, and $F=\left\{q_{4}\right\}$. Informally, each state represents a statement or a group of statements in a program. State $q_{0}$ is entered initially and also immediately prior to each replacement of a leftmost 0 by an $X$. State $q_{1}$ is used to search right, skipping over 0 's and $Y$ 's untial it finds the leftmost 1 . If $M$ finds a 1 it changes it to $Y$, entering state $q_{2}$. State $q_{2}$ searches left for an $X$ and enters state $q_{0}$ upon finding it, moving right, to the leftmost 0 , as it changes sstate. As $M$ searches right in state $q_{1}$, if a $B$ or $X$ is encountered before a 1 , then the input is rejected; either there are too many 0 's or the input is not in $0^{*} 1^{*}$.

State $q_{0}$ has another role. If, after state $q_{2}$ finds the rightmost $X$, there is a $Y$ immediately to its right, then the 0 's are exhausted. From $q_{0}$, scanning $Y$, state $q_{3}$ is entered to scan over $Y$ 's and check that no 1 's remain. If the $Y$ 's are followed by a $B$, state $q_{4}$ is entered and acceptance occurs; otherwise the string is rejected. The function is shown below.

|  | 0 | 1 | $X$ | $Y$ | $B$ |
| ---: | :---: | :---: | :---: | :---: | :---: |
| $\rightarrow q_{0}$ | $\left(q_{1}, X, R\right)$ | - | - | $\left(q_{3}, Y, R\right)$ | - |
| $q_{1}$ | $\left(q_{1}, 0, R\right)$ | $\left(q_{2}, Y, L\right)$ | - | $\left(q_{1}, Y, R\right)$ | - |
| $q_{2}$ | $\left(q_{2}, 0, L\right)$ | - | $\left(q_{0}, X, R\right)$ | $\left(q_{2}, Y, L\right)$ | - |
| $q_{3}$ | - | - | - | $\left(q_{3}, Y, R\right)$ | $\left(q_{4}, B, R\right)$ |
| $* q_{4}$ | - | - | - | - | - |

## Problem 2

Design Turing machines to recognize $\left\{w w^{R} \mid w\right.$ is in $\left.(0+1)^{*}\right\}$

## Solution

|  | 0 | 1 | $X$ | $B$ |
| ---: | :---: | :---: | :---: | :---: |
| $\rightarrow q_{0}$ | $\left(q_{1}, X, R\right)$ | $\left(q_{2}, X, R\right)$ | $\left(q_{6}, X, R\right)$ | $\left(q_{6}, B, R\right)$ |
| $q_{1}$ | $\left(q_{1}, 0, R\right)$ | $\left(q_{1}, 1, R\right)$ | $\left(q_{4}, X, L\right)$ | $\left(q_{4}, B, L\right)$ |
| $q_{2}$ | $\left(q_{2}, 0, R\right)$ | $\left(q_{2}, 1, R\right)$ | $\left(q_{5}, X, L\right)$ | $\left(q_{5}, B, L\right)$ |
| $q_{3}$ | $\left(q_{3},, L\right)$ | $\left(q_{3}, 1, L\right)$ | $\left(q_{0}, X, R\right)$ | - |
| $q_{4}$ | $\left(q_{3}, X, L\right)$ | - | - | - |
| $q_{5}$ | - | $\left(q_{3}, X, L\right)$ | - | - |
| $* q_{6}$ | - | - | - | - |

The state $q_{0}$ goes right on the tape and find the first one that is not $X$, say $a$, replace it by $X$. Then goes right to find the first $X$ or $B$, if its left symbol is $a$, replace it by $X$, otherwise, reject.

